

Server Network Configuration

Improved management of servers with the same local IP address, which previously could cause conflicts.

in the past there could be conflicts.

To solve this situation uSee has been changed but it is necessary to wait for the next production version 24.5 or higher.

Live default changed:

If you have the latest production version of Arteco server (24.3), the default live stream requested when adding a camera to a layout has changed. Previously, the HLS stream was requested; now, the MSE/WebRTC stream is requested.

For older layouts where cameras were added with HLS, those will remain in HLS.

In addition to the removal of HLS as the default, we have adjusted the fallback in cases of poor bandwidth between the client and server. Previously, if the connection was bad, the stream would switch from WebRTC to HLS. Now, it will switch to MSE, provided the server version supports it (version 24.3 or higher).

It is still possible to manually switch between HLS and WebRTC in uSee using the button in the camera name dropdown.

A fallback has been added so that if HLS is set on the camera but the stream is either unavailable or loading is interrupted (e.g., showing three rotating dots), it will automatically switch to MSE/WebRTC.

BUGFIXES:

Improved server connection to keep live streams stable.